

- [18] J. Kim, W. H. Lee, S. H. Kim, J. Y. Na, Y. Lim, S. H. Cho, S. H. Cho, and H. K. Park, "Preclinical trial of noncontact anthropometric measurement using IR-UWB radar," *Scientific Reports*, vol. 12, no. 1, 2022. <https://doi.org/10.1038/s41598-022-12209-1>
- [19] G. M. West, "Loughborough Anthropometric Shadow Scanner (LASS) (Version 1)," Loughborough University, 1987. <https://hdl.handle.net/2134/13875>
- [20] J. D. Derouchev, G. R. Tomkinson, J. L. Rhoades, and J. S. Fitzgerald, "Reliability of the Styku 3D Whole-Body Scanner for the assessment of body size in athletes," *Measurement in Physical Education and Exercise Science*, vol. 24, no. 3, pp. 228-234, 2020. <https://doi.org/10.1080/1091367x.2020.1791124>
- [21] Morgan Stanley, "Faster fashion: Will 3D body scans disrupt apparel?" 2018. <https://www.morganstanley.com/ideas/3d-scanning-apparel>
- [22] T. R. Kinley, "Size variation in women's pants," *Clothing and Textiles Research Journal*, vol. 21, no. 1, pp. 19-31, 2003. <https://doi.org/10.1177/0887302x0302100103>
- [23] CB Insights, "True Fit - Financials & Metrics," accessed August 29, 2023. <https://www.cbinsights.com/company/true-fit/financials>
- [24] Zozo Inc., "ZOZO FIT," accessed August 29, 2023. <https://zozofit.com>
- [25] J. Pei, "The effective communication system using 3D scanning for mass customized design," in Elsevier eBooks, pp. 211-229, 2022. <https://doi.org/10.1016/b978-0-12-823969-8.00001-0>
- [26] 3DLOOK, "3DLOOK: Mobile body scanning using AI," accessed [Current date], 2019. <https://3dlook.me>
- [27] Pennsylvania State University, "The Anthropometric Survey of US Army Personnel," ANSUR II | the OPEN Design Lab, 2012. [Online]. Available: <https://www.openlab.psu.edu/ansur2/>. [Accessed January 20, 2023].
- [28] Z. Zivkovic and F. Van Der Heijden, "Efficient adaptive density estimation per image pixel for the task of background subtraction," **Pattern Recognition Letters**, vol. 27, no. 7, pp. 773-780, 2006, doi: 10.1016/j.patrec.2005.11.005.
- [29] E. C. Scott, K. Schildmeyer, G. Ruderman, S. P. Ashdown, C. McDonald, and S. Gill, "Landmarking for improved digital product creation," *Communications in Development and Assembling of Textile Products*, vol. 4, no. 1, pp. 70-87, 2023. <https://doi.org/10.25367/cdatp.2023.4.p70-87>
- [30] ISO, "ISO 7250-1:2017 Basic human body measurements for technological design — Part 1: Body measurement definitions and landmarks," The International Organization for Standardization, August 2017. [Online]. Available: <https://www.iso.org/standard/65246.html>. [Accessed January 29, 2023].
- [31] J. Wu, J. Huang, and L. Zhang, "A survey on 3D human body modeling in fashion industry," *Computer-Aided Design and Applications*, vol. 18, no. 2, pp. 335-352, 2021.
- [32] J. Kang, J. Kim, and H. Kim, "Virtual human body modeling and simulation for virtual reality applications," *Journal of Ambient Intelligence and Humanized Computing*, vol. 11, no. 6, pp. 2555-2567, 2020.